

Tile No	Name	Note	Insanity	Event	Item
T-1	Staircase(upstairs)	Immediately open [T-19 Landing] and place it separately as a tile of the 2nd floor or connect to any tile on the 2nd floor.		—	—
T-2	Staircase (to Basement)	Immediately open [T-16 Staircase (Basement)] and place it separately as a tile of the basement or connect to any tile on the basement.	—	—	—
T-3	Reception Room		—	—	1
T-4	Living Room		—	—	1
T-5	Living Room		—	—	1
T-6	Hall		—	—	—
T-7	Hall		—	—	—
T-8	Anteroom		—	—	1
T-9	Anteroom		—	—	1
T-10	Preparation Room		—	—	1
T-11	Dining		—	—	1
T-12	Corridor		—	—	—
T-13	Corridor			—	—
T-14	Tower (upper door --> to the ground floor lower door --> to the 2nd floor)	When you place a new room-tile beyond this tower, place it separately on the new floor or connect to any tile on that floor.	1	1	—
T-15	Tower (upper door --> to the ground floor left-side door --> to the 2nd floor)	When you place a new room-tile beyond this tower, place it separately on the new floor or connect to any tile on that floor.	1	1	2

Tile No	Name	Note	Insanity	Event	Item
T-16	Staircase (Basement) (lower side --> to the ground floor)	Immediately open [T-2 Staircase] and place it separately or connect to any room-tile on the ground floor.	—	—	—
T-17	Entrance (upper door --> to outside)		—	—	—
T-18	Ball Room	(Draw 2 Item-cards and place the second one facedown on this tile without checking its texts.	—	—	2
T-19	Landing	Immediately open [T-1 Staircase] and place it separately on the ground floor or connect to any tile on that floor.	—	—	—